



T-BALL

INNINGS: AN INNING WILL CONSIST OF A TEAM GOING THROUGH THEIR BATTING ORDER, TEAMS WILL PLAY 3 INNINGS IN THIS FORMAT

HITTING: ROUND ROBIN BATTING

BASES: 60'

MOUND: 35'

PLAYER ROTATION: TEAMS MAY USE 5 OUTFIELDS, 5 INFIELERS, 1 PITCHER AND 1 CATCHER. WHEN TEAMS HAVE MORE THAN 12 PLAYERS EXTRA PLAYERS WILL BE ROTATED EVERY 6 BATTERS UNTIL INNING IS OVER. COACHES MUST TRY TO ROTATE PLAYERS FROM OUTFIELD TO INFIELD POSITIONS. NO PLAYER WILL PLAY JUST ONE POSITION.

COACHES: TEAMS MAY HAVE 3 COACHES ON THE FIELD

THE GAME:

- THE BALL MUST TRAVEL 15 FEET OR A FOUL BALL WILL BE CALLED.
- BALLS AND STRIKES WILL NOT BE CALLED.
- BATTERS WILL STAY AT THE TEE UNTIL THE BALL IS PUT IN FAIR PLAY.
- NO SCORE WILL BE KEPT.
- BASE RUNNERS MAY NOT LEAD OFF.
- PITCHERS MAY NOT LEAVE THE PITCHING RUBBER UNTIL THE BALL IS HIT
- RUNNERS MAY NOT ADVANCE ON ANY OVERTHROW

IT IS THE HEAD COACHES RESPONSIBILITY TO MAINTAIN THE CONDUCT OF THEIR COACHES, PLAYERS AND PARENTS. VERBAL ABUSE OF PLAYERS, COACHES OR SKRA BOARD MEMBERS WILL NOT BE TOLERATED.